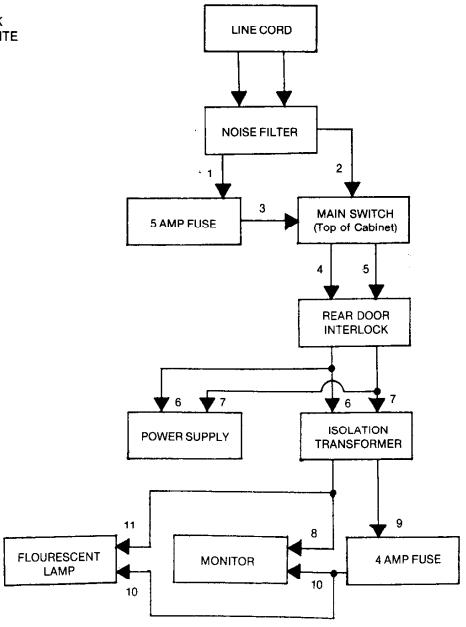


# BLADES OF STEEL

# **BLADES OF STEEL: AC FLOW CHART**

- 1. GREEN/YELLOW
- 2. BLACK
- 3. RED
- 4. BLUE
- 5. BROWN
- 6. RED/BLACK
- 7. BLACK/WHITE
- 8. WHITE
- 9. GREEN
- 10. VIOLET
- 11. ORANGE



# **BLADES OF STEEL: WIRING HARNESS**

COLOR KEY:	Solder Side -	<del></del>		Parts Side	
BLACK	GND	Α	1	GND	BLACK
BLACK	GND	В	2	GND	BLACK
RED	+ 5V DC	С	3	+5V DC	RED
RED	+ 5V DC	D	4	+ 5V DC	RED
		E	5		
ORANGE	+ 12V DC	F	6	+ 12V DC	ORANGE
	*KEY	H	7	*KEY	
BROWN/YELLOW	COIN COUNTER 2	J	8	COIN COUNTER 1	GREEN/GRAY
		K	9		
BROWN/WHITE	SPEAKER	L	10	SPEAKER	YELLOW/BROWN
		М	11		
WHITE/GREEN	VIDEO GREEN	N	12	VIDEO RED	RED/WHITE
WHITE	VIDEO SYNC	P	13	VIDEO BLUE	BLUE/WHITE
		R	14	VIDEO GROUND	BLACK
		S	15		
VIOLET/WHITE	COIN 2	T	16	COIN 1	BLUE/BROWN
RED/GREEN	2P START	U	17	1P START	PINK/YELLOW
		٧	18	j	
		W	19		
		Х	20		
		Υ	21		
BLACK/YELLOW	2P ATTACK	Z	22	1P ATTACK	PINK/WHITE
ORANGE/GRAY	2P JUMP	а	23	1P JUMP	GREEN/BROWN
BLUE/GRAY	2P PUNCH	b	24	1P PUNCH	GREEN/YELLOW
		С	25		
		d	26	1	
BLACK	GND	е	27	GND	BLACK
BLACK	GND	f	28	GND	BLACK

(BASE COLOR/LINE COLOR)

(\* FOR TRACK BALL SEE PAGE 4)

# **DIP SWITCH NO. 1 SETTINGS**

# 1. COIN SWITCH No. 1 SETTINGS

SW	1	2	3	4	COIN	PLAY
•	OFF	OFF	OFF	OFF	1	1
	ON	OFF			1	2
	OFF	ON			1	3
	ΟN	ON			1	4
	OFF	OFF	ON	OFF	1	5
	ON	OFF			1	6
	OFF	ON			1	7
	ON	ON			2	1
	OFF	OFF	OFF	ON	2	3
	ON	OFF			2	5
	OFF	ON			3	1
	ON	ON			3	2
	OFF	OFF	ON	ON	3	4
	ON	OFF			4	1
	OFF	ON			4	3
	ON	ON			4	5

# 2. COIN SWITCH NO. 2 SETTINGS

SW	5	6	7	8	COIN	PLAY
	OFF	OFF	OFF	OFF	1	1
	ON	OFF			1	2
1	OFF	ON			1	3
	ON	ON			1	4
	OFF	OFF	ON	OFF	1	5
	ON	OFF			1	6
;	OFF	ON			1	7
	ON	ON			2	1
	OFF	OFF	OFF	ON	2	3
	ON	OFF			2	5
1	OFF	ОИ			3	1
	ON	ON			3	2
	OFF	OFF	ON	ON	3	4
	ON	OFF			4	1
	OFF	ON			4	3
	ON	ON	<u> </u>		4	5

# **DIP SWITCH NO. 2 SETTINGS**

# 1. SOUND AND MONITOR FOR TABLE/UPRIGHT

sw	3	TYPE
	OFF	TABLE
•	ON	UPRIGHT

# 2. DIFFICULTY OF THE GAME

sw	6	7	DIFFICULTY
	OFF	OFF	EASY
-	ON	OFF	NORMAL
İ	OFF	ON	DIFFICULT
	ON	ON	VERY DIFFICULT

#### 3. SOUND IN ATTRACTIVE MODE

SW	8	SOUND
	OFF	OFF
•	ON	ON

<sup>\*</sup>SW 1 AND SW 2 OF DIPSW NO. 2 ARE NOT USED

#### **DIP SWITCH NO. 3 SETTINGS**

# 1. VIDEO SCREEN FLIP

sw	1	
•	OFF	NORMAL
	ON	UPSIDE DOWN

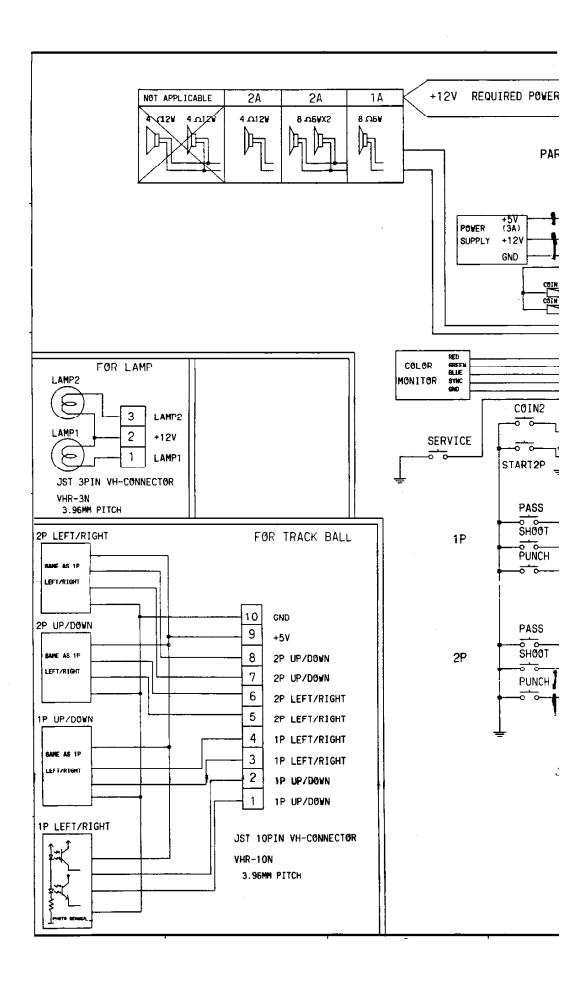
# 2. CHANGE OF MODE

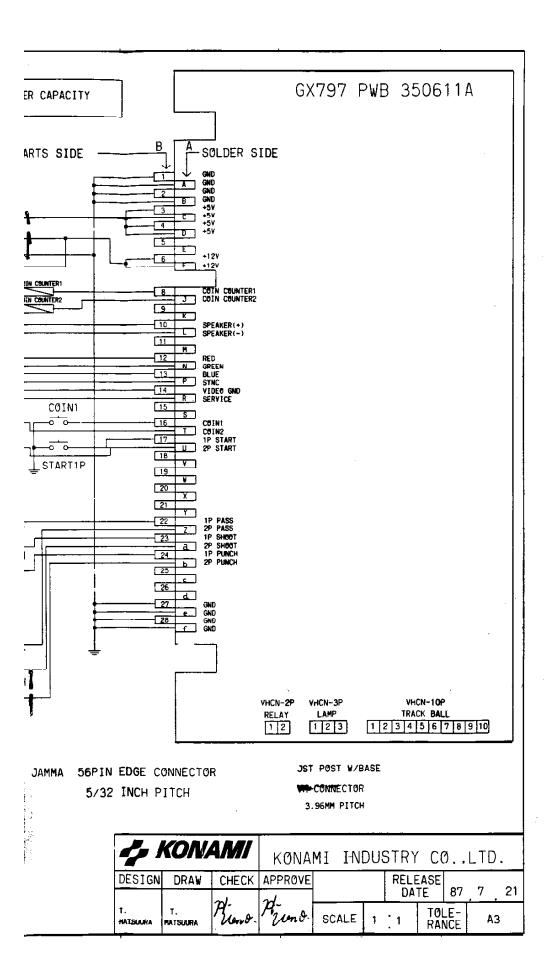
sw	3	MODE
•	OFF	GAME MODE
	ON	TEST MODE

<sup>\*</sup>SW 2 AND SW 4 OF DIPSW NO. 3 ARE NOT USED

· Shows recommended settings

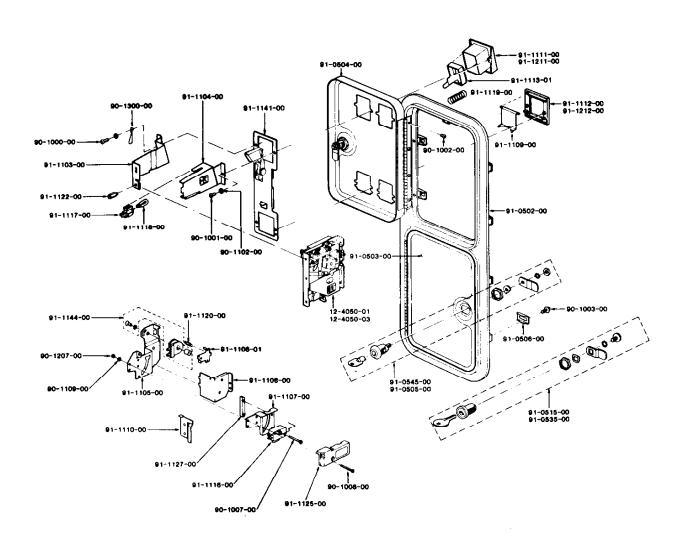
<sup>\*</sup>SW 4 AND SW 5 OF DIPSW NO. 2 ARE NOT USED





# COMPLETE COIN DOOR ASSEMBLY

# **EXPLODED VIEW**



# PARTS LIST

12-4050-01 S-10 Acceptor Body US 25° 12-4050-03 S-10 Acceptor Body Canadian 25° 20-4177-00 Plastic Cash Box 20-4179-00 Steel Enclosure

22-1400-00 Locking Bar 24-1150-00 Wire Harness 90-1000-00 Keyhook Bezel Screw

90-1001-00 Reynlook Bezel Screw 90-1002-00 Hinge Screw 90-1003-00 Clamp Screw

90-1007-00 Flat Head Microswitch Mounting Screw 90-1008-00 Panhead Microswitch Mounting Screw 90-1102-00 Washer for Bezel Screw 90-1207-00 Nut for Microswitch Mounting Screw

90-1300-00 Keyhook 91-0502-00 Zinc Die Cast Frame 91-0503-00 Lower Door

91-0504-00 Upper Door 91-0505-00 Round Lock and Cam Assembly

91-0506-00 Clamp 91-0515-00 Flat Lock and Cam Assembly 91-0535-00 Flat Lock and Cam

Assembly 91-0545-00 Round Lock and Cam Assembly 91-1103-00 Coin Inlet Lamp Side 91-1104-00 Coin Inlet Cover Side

91-1105-00 Reject Cup Side Plate 91-1106-00 Reject Cup Base Plate 91-1107-00 Microswitch Bracket

91-1107-00 Microswitch Bracket 91-1108-01 Lockout Flap US 25° 91-1109-00 Reject Flap

91-1110-00 Metal Switch Adjuster 91-1111-00 Black Button Bezel 91-1112-00 Black Reject Bezel

91-1113-01 Entry/Reject Button US 25<sup>c</sup> 91-1116-00 Microswitch (Black End

Arm) 91-1117-00 Lampholder 91-1118-00 6 Volt Wedge Base Lamp 91-1119-00 Button Spring 91-1120-00 Lockout Spring

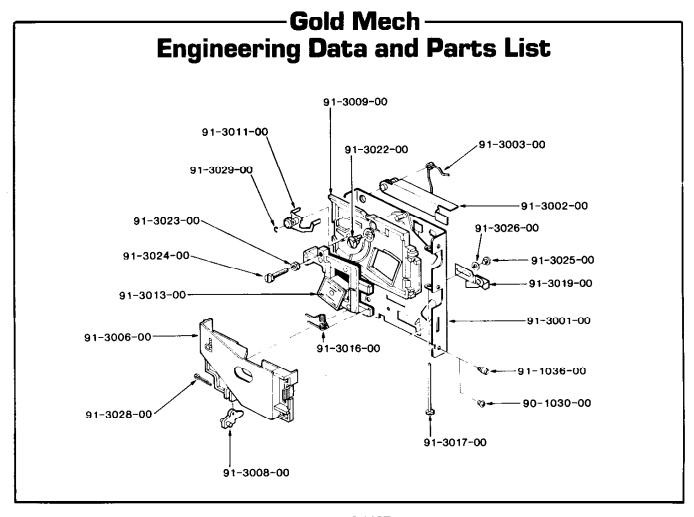
91-1122-00 Retaining Screw for Acceptor Body

91-1125-00 Clear Plastic Cover for Microswitch

91-1127-00 Plastic Switch Adjuster 91-1141-00 Base Plate With Pivot

and Stud 91-1144-00 6 Volt DC Lockout Coit

Assembly 91-1211-00 Zinc Plated Button Bezel 91-1212-00 Zinc Plated Reject Bezel



# **PARTS LIST**

 90-1030-00
 Retaining Screw (#6-32" x 250")
 91-3009-00
 Gate

 91-1036-00
 Mounting Stud
 91-3011-00
 Cradle

 91-3001-00
 Back Plate
 91-3013-00
 Magnet Holder with Magnet

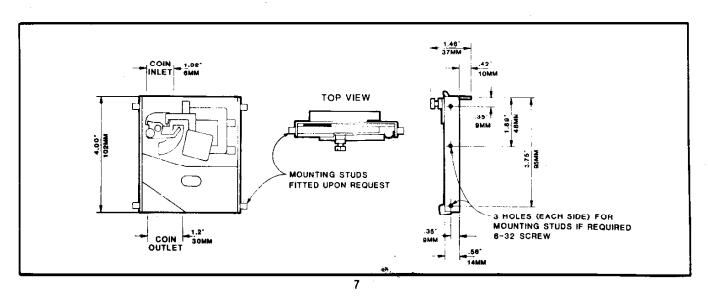
 91-3002-00
 Reject Lever
 91-3016-00
 Gate Spring

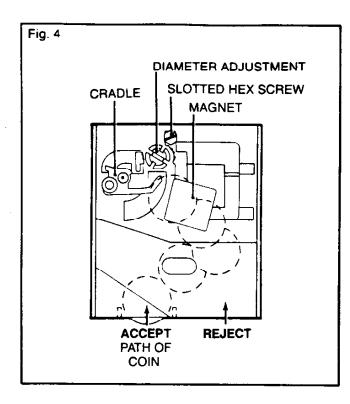
 91-3003-00
 Reject Lever Spring
 91-3017-00
 Gate Pin

 91-3006-00
 Cover Plate
 91-3019-00
 Separator

91-3008-00 Anti-Stringing Device 91-3022-00 Diameter Adjustment

91-3023-00 Locknut-Magnet Holder 91-3024-00 Screw-Magnet Holder 91-3025-00 Screw Separator 91-3026-00 Washer 91-3028-00 Cotter Pin for Anti-Stringing Device 91-3029-00 E-Clip for Cradle





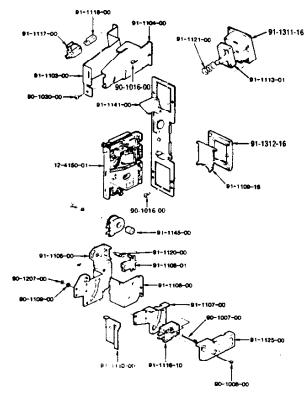
The first check on the coin is at the entry slot which prevents the entry of grossly oversize and bent coins. The next test is at the cradle. When the correct coin falls into the cradle, the cradle tipples and the coin is delivered to the magnet check. Under-diameter coins fall between the legs of the cradle and are returned to reject. Under-weight coins fail to tipple the cradle and can be returned to reject by pressing the reject lever.

#### **Adjustment**

The Gold Mech Acceptors are factory adjusted for optimum performance. If more critical adjustments are desired, or if the unit has been disassembled, the following adjustment procedure is suggested. (Fig. 4).

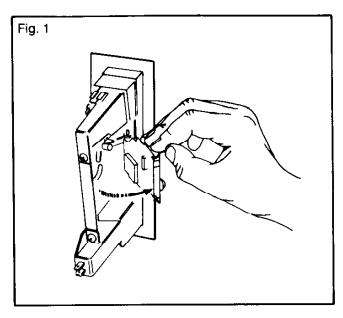
- Ensure that the mechanism is in an upright and level position.
- 2. Loosen the hex locking screw on the magnet holder and unscrew the slotted hex screw.
- 3. Place a true U.S. 25¢ coin in the mechanism. Turn the diameter adjustment (Fig. 4) clockwise until the coin falls into the cradle. The cradle should tipple and the coin come to rest on the side of the magnet. Turn the slotted hex screw clockwise until the coin just clears the magnet. Give this screw a further ½ turn clockwise for optimum clearance and tighten the locknut.

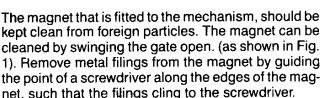
# Base Plate Assembly for Coin Doors and Front Plates



Part	
Number	Description
12-4150-01	Gold Mech Acceptor
90-1000-00	Keyhook Bezel Screw
90-1007-00	Flat Head Microswitch Mounting Screw
90-1008-00	Pan Head Microswitch Mounting Screw
90-1016-00	CPJS/Bezel Screw
90-1030-00	Mounting Screw for Gold Mech
90-1032-00	Bezel/Hinge Screw PZ
90-1109-00	Lock Washer for Microswitch Assembly
90-1207-00	Nut for Microswitch Mounting Screw
91-1103-00	Coin Inlet Lamp Side
91-1104-00	Coin Inlet Cover Side
91-1105-00	Reject Cup Side Plate
91-1106-00	Reject Cup Base Plate
91 1107 00	Microswitch Bracket
<b>91-1108-</b> 01	Lockout Flap U S 25*
91-1109-16	Reject Flap
91-1110-00	Metal Switch Adjuster
91-1113-01	Entry/Reject Button U.S. 25*
91-1116-10	Microswitch (Red End Arm)
91-1117-00	Lampholder
91-1118-00	GV Wedge Base Lamp
91-1120-00	Lockout Spring
91-1121-00	Button Spring
91-1125-00	Clear Plastic Cover for Microswitch
91-1141-00	Base Plate w/Pivot Coil
91-1145-00	12 V DC Lockout Coil
91-1311-16	Black Nylon Button Bezei
91-1312-16	Black Nylon Reject Bezel

# Gold Mech: Service Information CLEANING and CARE of the MECHANISM





The mechanism can be cleaned by immersing in water using a small brush to clean the mechanism. Rinse the mechanism with boiling water and dry with compressed air.

#### Note:

Since the Gold Mech relies on coins passing the magnet at a constant speed, the rejector must be free of dirt and grease which may slow down the coins. Do not lubricate the acceptor with oil as this slows down coins.

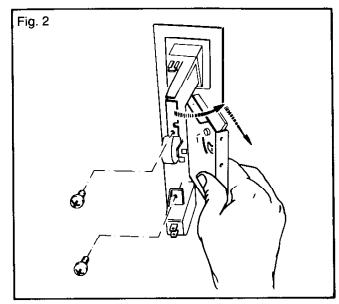
If the above procedures are not successful, check for worn, bent or damaged parts and replace where necessary.

# Coin switch

The coin switch comes in two different spring tensions—identified by the color of the plastic boss at the wire's pivot point.

Red: Light tension-U.S. 25¢

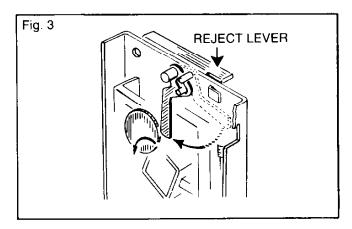
White: Heavy tension—heavy foreign coins



# **Removal of Mechanism**

To remove the coin selector: Unscrew the two screws (as shown in Fig. 2)—swing rear of selector body away from the lock-out side and withdraw.

The Gold Mech Acceptors are designed to require a minimum of maintenance and field adjustment. Coins are checked by diameter and thickness, weight, metal content, bounce, and for ferromagnetic coins such as nickel and steel, a rim test is also used.



# The Magnet

Coins that are too thick will fail to pass between the magnet and the backplate of the mechanism; and will be cleared by the magnet wiper when the reject lever is actuated. (Fig. 3)